

ADDENDUM TO THE CONTRACT

STA 2nd Floor Completion

Addendum Number:01Addendum Date:September 17, 2024

<u>Questions</u>: The following questions have been posed by bidders on the Electrical construction documents, with the following engineer responses in red font:

• Sheet E201 shows a "D1" device icon, which does not appear in the legend. Please confirm this is similar to a "D2" device, but is desired to be a single channel switch? If not, please advise.

Confirmed, D1 is a single channel digital switch.

• Same sheet shows a "VC" icon, not in the legend. Please advise design intent/device for this location.

VC indicates a local volume control override for the public address speakers within the Activity Space.

- For those who could not attend the pre-bid site visit, please advise color of existing outlets, as well as desired color for multi-outlet raceways in the Activity Space.
 - 1. Previous tenant improvements have used ivory outlets and faceplates for power and communication devices.
 - 2. Multioutlet raceway is anticipated to be Ivory Wiremold 5400 series.
- Specifications indicate a required submittal for USB type receptacle outlets, but I do not see any called out on drawings. Please advise if there are specific locations where these are desired, or if all receptacles shown are to include USB connections.

No USB devices were identified or required to be included in this project area. On Sheet E002, Specification Paragraph 8.H shall be deleted.

Summary changes to the drawings:

- E001 Under Wiring and Lighting Control Device Symbols,
 - 1. Add "D1" DIGITAL 1-CHANNEL DIMMER SWITCH + 0-10V W/ CONTROL POWER PACK.
- E002 Specification paragraph 5.
 - 1. Change Paragraph "D" TO "E"
 - 2. Add Paragraph D. "MULTI-OUTLET RACEWAYS: NON-METALLIC, IVORY WITH DIVIDED POWER AND COMMUNICATIONS CHANNELS WITH WIRING AND TELECOMMUNICATIONS OUTLETS SPACED AS SHOWN AND ACCESSORIES. USE CONCEALED RACEWAYS AND BOXES TO SUPPLY RACEWAYS. WIREMOLD 5400 SERIES OR EQUAL.

End of Addendum One. Bid period is unchanged.